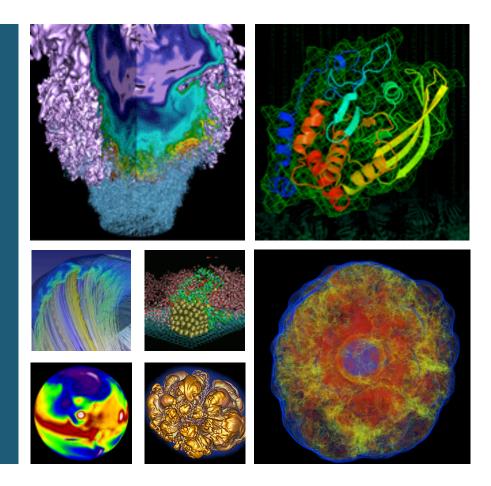
Workshop Goals & Process





Richard Gerber NERSC User Services

March 19, 2013





Overview



- We're holding this review to ensure that
 - you have the HPC resources you need to be successful in your research
 - NERSC can fulfill its mission to accelerate scientific discovery within the Office of Science
- Your input helps NERSC
 - create science-based justification for acquiring needed resources
 - focus on delivering the services that are important to you
 - make technology decisions
- Result: NERSC can better provide what you need for your work
- This exercise benefits the Office of Science, FES, ASCR, NERSC, & you





Process



Collect and refine requirements for 2017

- Case study worksheets
- Discussions at this meeting
- Post-meeting refinement of case studies

NERSC editors (Richard & Harvey)

- Check case studies for internal consistency and compare against historical trends
- Aggregate requirements and summarize
- Create draft report for you & FES to review
- Send final draft to DOE FES office for final approval
- Publish final report





Key Strategy



- Key is to tie computational, storage, and services needs to achievement of scientific goals – as specifically as possible.
 - Science -> codes & algorithms -> computation parameters-> resources needed





Quantitative Method



Quantitative requirements are very important

- Hours needed
- Archival data storage needed
- Disk storage needed

For hours and archival storage

- Requirements from this review are summed
- Scaled to full FES need by the fraction of 2012 FES usage represented by case studies
- Important: Associate each case study with 2012 NERSC repo or repos
- New projects' requirements added in separately

Like to do the same for Scratch and Permanent Disk

Please state 2012 usage and 2017 need so we can create a ratio





Hours Required



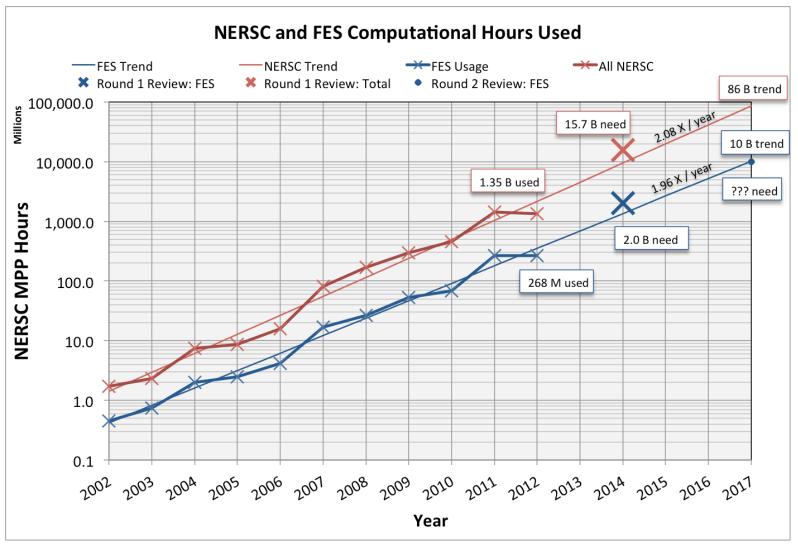
- The unit of "Hour" is defined as 1 Hopper core hour.
- Please state your requirements in these units
 - How much computing will you need in multiples of a Hopper hour?
 - For this exercise, ignore the architecture we will normalize this when future systems arrive, based on average application performance
- Give your best estimate for 2017 specifically
 - Remember that each year's usage has historically been 2X the previous year's





Computational Hours









Data Storage Requirements



Archival storage estimate for 2017

- This is an aggregate number: Σ all years
- Historical trend: 1.5-1.7 X / year

Scratch (temporary)

- What is the maximum you will need at any given time during 2017?
- Not just what you will need for a single run

Permanent disk space

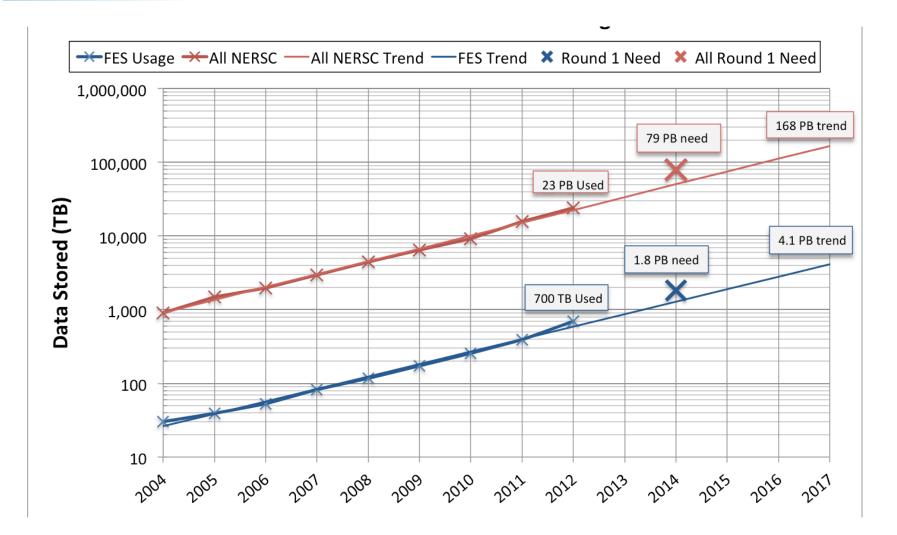
 What will you need for source code, data files or executables that will be constantly accessed and/or shared, etc.





Archival Storage









Logistics: Schedule



- Agenda on workshop web page
 - http://www.nersc.gov/science/requirements/FES
- Mid-morning / afternoon break, lunch
- Today: Case study presentations & discussions
- Self-organization for dinner
- Wednesday: overview, review, and reach agreement on key findings
- Report: FES Intro + PI case studies + NERSC summary
 - Final Case Studies due May 1
 - Richard / Harvey review
 - PI/DOE draft review June 15ß
 - Final: August 1 (?)
- Final reports from 2009-2011 workshops (Target: 2014) on web
 - http://www.nersc.gov/science/requirements





Logistics: Presentation to Remote Participants

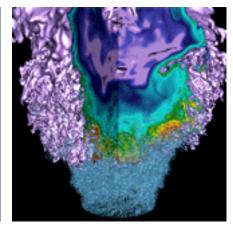


- We need your view graphs in advance
 - Email
 - Web download
 - USB stick
- The laptop at the front is sharing its screen with remote participants
 - We'll load your presentations onto it

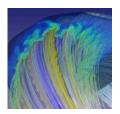




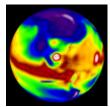
Questions?

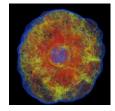


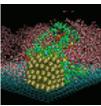


















National Energy Research Scientific Computing Center





Terms



"Memory"

- Volatile or "RAM"
- Each "node" has a pool of RAM shared among all cores on the node
- "Global memory requirement" means the sum of all the RAM on the nodes on which your job is running

"Many Core"

- "Processors" with 100s+ of "light-weight" cores
- Slower clock speeds (energy efficient)
- Not self-hosted; need a master CPU (today)
- Special ways needed to write programs
- GPUs and Intel Phi





Storage Terms



Burst Buffers

"Scratch storage"

- Temporary, purged after ~6 weeks
- Fast: 10s 100s of GB/sec
- Not backed up
- Access from a single system (at least at high performance)
- Default quotas: ~ 10s TB + today

"Permanent storage"

- Not purged
- Usually backed up (feasible into the future?)
- Somewhat less performant
- Maybe sharable
- Center-wide access
- Default quotas: ~10s GB (Home) to ~10-100 TB (Project) today

"Archival Storage"

- Permanent & long term
- Much slower access time
- No quotas: up to 10 PB today



